CT:IQ
Clinical Trials:
Thinking Smarter

Clinical Trial Site Recruitement Guide
FAQs

1. Who are the intended users of the guide?

There are very few frameworks targeted at specifically supporting clinical trial sites with recruitment strategies. This practical site recruitment guide is aimed at site staff who are faced with the challenges of recruiting participants into clinical trials.

2. What level of detail is in the guide?

The site recruitment guide provides a single source of information with recommendations, tips, tools and resources to assist sites with recruitment. It is intended to be broadly applicable to all sites whilst providing enough detail to make it useful, allowing for the variability amongst sites in their capabilities and practices. There is not a one size fits all approach to recruitment. The guide provides options to consider and aims to get people thinking about what might work best at their site for their particular trial. What works for one trial may not work for another.

3. What resources have been provided in the guide?

The project team searched for relevant, publically available links to help provide more information about the recommendations. We have done the searching for you by creating a central repository of relevant information around site recruitment. The resources and tools should be used as a guide. Modification will be required in many cases to suit your specific site requirements. Given that many links are to external third party resources some links may become obsolete. We will do our best to keep all links current.

4. Why is the guide in Teachable as well as a PDF Word document?

We wanted to provide different ways for users to access the guide. Some may prefer to read/print a complete document, which is the downloadable PDF Site Recruitment Guide. Other people may prefer to view it online. The project did not have a budget to develop a custom built online version, we looked for the best low cost platform to house our recommendations and decided on Teachable.

5. What is Teachable?

Teachable is a platform for housing online courses. While our guide is not a course, the Teachable platform provides a simple, low-cost way to present our guide online. Whilst it at times may feel like you are doing a course, it is a great way to track your progress and see where you are at in progressing through the guide. Teachable does require you to login and create an account, however this process is simple and it is free (here are the instructions). We encourage you to login to Teachable and give it a go, and we would love your feedback.

6. How do I use Teachable?

It is a fairly intuitive platform and easy to use. We have developed some [instructions](#) that will help you get started and learn how to navigate around. There are four sections in Teachable that align to the four key themes that came out of our project recommendations: Study Feasibility, Study Start-up, Recruitment Methods and Participant Involvement. Once you are in a section, navigate using the contents column on the left hand side. Unfortunately, there is not a search function in Teachable to locate a particular topic, but you should be able to find what you need via the content lists.

7. How will you keep the guide current?

We recognise that we will need to review the guide and keep abreast of current developments in the clinical trials sector that impact on recruitment. We intend to do this every 6-12 months. Your feedback is important and will help us ensure we keep the guide relevant.

8. Will there be a custom built online version?

We hope so! We did not have the budget to develop something bespoke. If we can demonstrate that sites find the guide useful and it helps with recruitment this will build our case to try and secure funding to build our own interactive online platform to garner further adoption of our recommendations. So please provide constructive feedback, both good and bad.

9. How can I provide feedback?

We would love feedback on this first version of the guide. The more the guide is used and the more feedback provided, the better we can make subsequent versions so please take the time to provide [feedback](#). Feedback provided by 25 June, 2020 will go in the draw for one of three $100 gift vouchers.